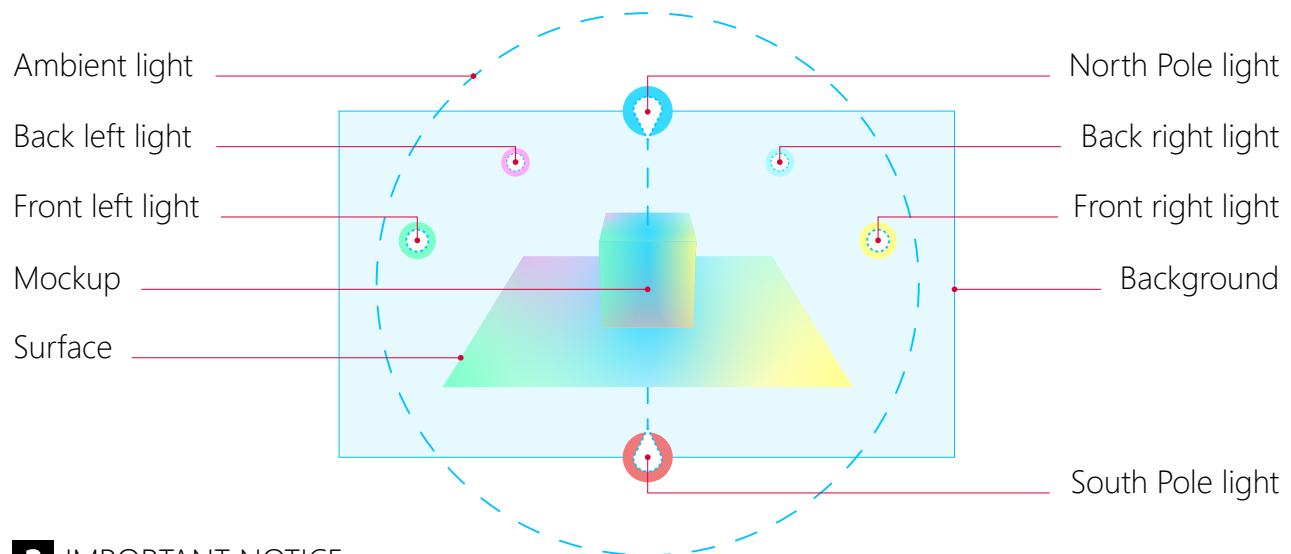


## 1 GETTING STARTED:

In the project templates folder you will find:

- 01 - Mockup Template\* - used for the main 3D object(s).
- 02 - Surface Template\* - used for the surface (please see the picture below).
- 03 - Background Template\* - used for the background of the scene.

**\*BE SURE TO COVER ALL TEMPLATE LINES WITH YOUR ARTWORK OR A PREFERRED COLOR.**



## 2 IMPORTANT NOTICE:

- Do not resize/rescale the templates. Resizing will distort your artwork on upload.
- Do not change template's color space. Color space must be RGB.
- Do not exceed file size limit of 4 mb.
- For the scene background, please cover the entire area of the background template.
- Only JPG images are supported.
- On upload of new artwork the current mockup artwork will be automatically replaced.

## 3 USEFUL LINKS:

- Tutorials - [unbleach.net/tutorials.php](http://unbleach.net/tutorials.php)
- Help and FAQ - [unbleach.net/help.php](http://unbleach.net/help.php)
- Terms and conditions - [unbleach.net/terms.php](http://unbleach.net/terms.php)

## 4 FEEDBACK:

If you have found an error in our mockup or template, or something doesn't work right, feel free to send us a message.

[support@unbleach.net](mailto:support@unbleach.net)